

## A randomSeed Event

Launch of new work and artists' talk at HTTP Gallery by boredomresearch

Sunday 9<sup>th</sup> of October 2005 - 2 to 4 pm

**Vicky Isley and Paul Smith of boredomresearch will be presenting a new randomSeed and talking about their work.**

With the launch of a new randomSeed within the 'theatre of restless automata' exhibition, you will be able to view the development of this computational system online at [www.http.uk.net](http://www.http.uk.net). A circle of pixels will gradually grow an intricate pattern that can yield structures that resemble patterns in needlework or natural forms.

From this website you will be able to access boredomresearch' research and development material online that led to these computational systems being created. boredomresearch will unveil investigations into simple rules found in natural systems and how these can produce diverse and complex images free from our aesthetic control.

**boredomresearch** are interested in building computational works, inspired by simple rules found in natural systems. Recent projects have used the complexity of decentralised systems and simple algorithms like those used in cellular automata to create observable digital entities.

**boredomresearch** have produced a number of interactive sound applications and online projects, which have been shown at *Transmediale.05*, Germany; *FILE04*, Brazil; *NOW festival 2004*, Nottingham, *Electrohype festival* in Sweden, *Data:base Media Event* in Dublin. For more information, visit: [www.boredomresearch.net](http://www.boredomresearch.net)

### **HTTP [House of Technologically Termed Praxis]**

Unit A2, Arena Business Centre,  
71 Ashfield Rd, London N4 1NY  
Tel: 0208 802 2827 <http://www.http.uk.net>

Tube: Manor House - Buses: 29, 141, 253, 254, 259,341, 279

**Entrance is free.** To book a place, please e-mail [ruth@furtherfield.org](mailto:ruth@furtherfield.org).

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HTTP is showing **Theatre of Restless Automata** the largest solo exhibition to date by **boredomresearch** until the 23<sup>rd</sup> of October 2005.

**Theatre of Restless Automata** comprises three animated universes modelled from variations of the same computational formula. Each universe has a distinct aesthetic quality, which ranges from geometric abstraction to decorative figuration. Using computer algorithms based on scientific modelling techniques, the artists demonstrate how simple programming rules can create an infinite number of elaborate patterns.

**Gallery open Friday - Sunday 12-5pm**

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