

# Rethinking Wargames

## 3 Player Chess The Rules



### The 3 Players



**Player 1 plays black, ruling pieces**



**Player 2 plays white, ruling pieces**



**Player 3 plays all pawns**

ruling pieces: king, queen, bishops, knights, castles chess

### The Mission for each player:

**Players 1 and 2- mission** is to martial pieces to checkmate each other's kings, as with conventional chess.

**Player 3- mission** is to position pawns to prevent any pieces being captured for a minimum of 20 moves.

### Environmental factors

**In the online game:** When no pieces are captured for 5 consecutive moves, the chess board sprouts grass. If the pawns are successful in their mission, the checkerboard is progressively overgrown with 4 different grasses, a more natural environment is reinstated in the combat zone and the board becomes overgrown.



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## 3 Player Chess Scoring

### When playing with a conventional chessboard:

The same environmental factors apply as with the online game. These should be documented by Player 3- playing for pawns.

**Pawns wins a point** for every move that is made without any piece being captured. These are scored with a green lines that fan out like a tuft of grass.

**If a piece is captured** the tuft is crossed out and a new tuft is started.

**If 5 consecutive moves are made** without any pieces being captured, the 5 bladed tuft is circled and considered secure.

**If this happens 4 times**, before either king is vanquished, the pawns are deemed to have successfully joined forces and **the game is over**.

**In the game score-card illustrated below**, 14 consecutive moves were made before a piece was captured. The pawns secured 2 tufts and 4 points before a piece was captured. The 4 points were scored before another piece was captured etc.



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## 3 Player Chess How to Play

Players need to be familiar with the rules of conventional chess. However you do not need to be a skilled chess player to learn this game.



White moves first. In the online game a coin is flipped in the **Current Player** window and displays a white king or a white pawn. This decides who should take the first move...Playing with a conventional board? just flip a coin.



Moves alternate between black and white as with conventional chess.



Before each move is made, a coin is flipped to decide whether a ruling piece or a pawn should take the move.



The assigned player takes their move



If 5 consecutive moves are made without any pieces being captured, the chess board sprouts grass.



When this happens 4 times, the pawns are deemed to have created world peace and the game is over.